Design for Social Innovation

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Workshop content

- I. Defining Social Innovation
 - Examples of Social Innovation
 - Qualities of Social Innovation
- 2. Introducing the Public Collaboration Lab
- 3. Case study: Home & Community Library
- 4. Group Exercise
 - Creating/sharing your own examples of Social Innovation

1. What is Social Innovation? Definitions, Examples and Qualities

"Social innovation is a new idea that works in meeting social goals" (Mulgan, 2006)

"Ideas that work in solving societal problems, and do so in socially relevant ways" (Manzini, 2013)

"new ideas (products, services and models) that simultaneously meet social needs and create new social relationships or collaborations. In other words, they are innovations that are both good for society and enhance society's capacity to act" (Murray et al. 2010)

"Social innovation means developing new ideas, services and models to better address social issues. It invites input from public and private actors, including civil society, to improve social services." (European Commission, 2016)

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coz emissions + ageing population
+ energy crisis + growing
population + water scarcity +
food scarcity + biodiversity
reduction societal + climate
obesity challenges ution +
unemployment + poverty +
democracy crisis + healthcare
costs + housing crisis + natural
disasters + education costs + crim
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time banking + food coops + micro finance + local currencies + car pooling + car sharing + tarmers resolutions illes food social social social agriculture innovations based tourism + social enterprise + coworking + co-housing + open open education + cycling schemes

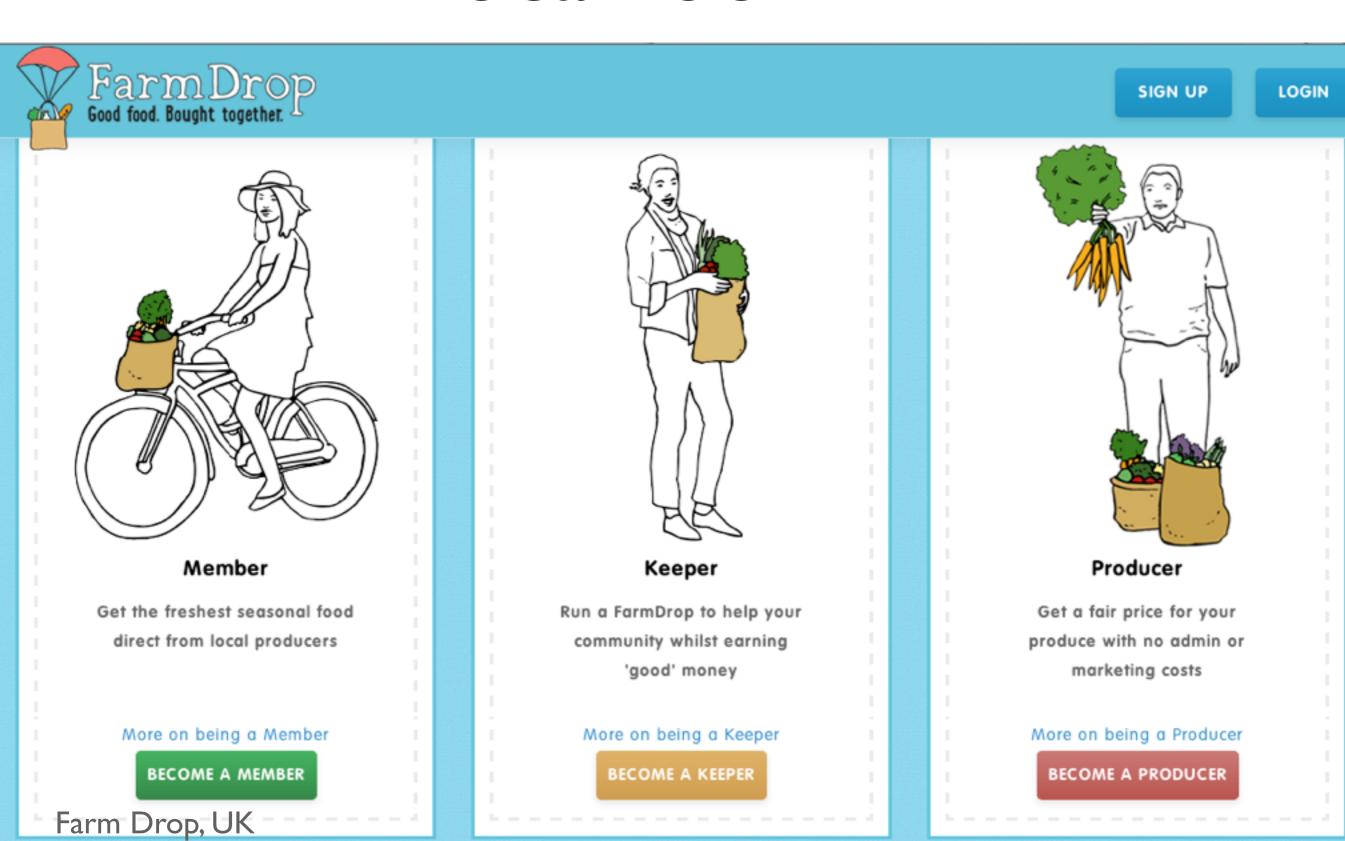




local food



local food



co housing



house sharing



complimentary currency



time banking

Got an idea but need some help to make it happen?

> "I want to put on an exhibition of my drawings."

2

Post a request for some support

"I need a venue and I need a graphic designer to help me make a leaflet."



Camden Shares connects you with capacity in the network

We have a venue available on Tuesday from 18:00. Julie has kindly offered graphic design support for two hours



4

Camden Shares helps you make the connection

You put on your exhibition.



Camden Shares has helped you out, so can you help somebody else be entrepreneurial too?

Jason has asked for somebody to hand out leaflets next Wednesday. I could do that!







skill share



mutual help



mutual help

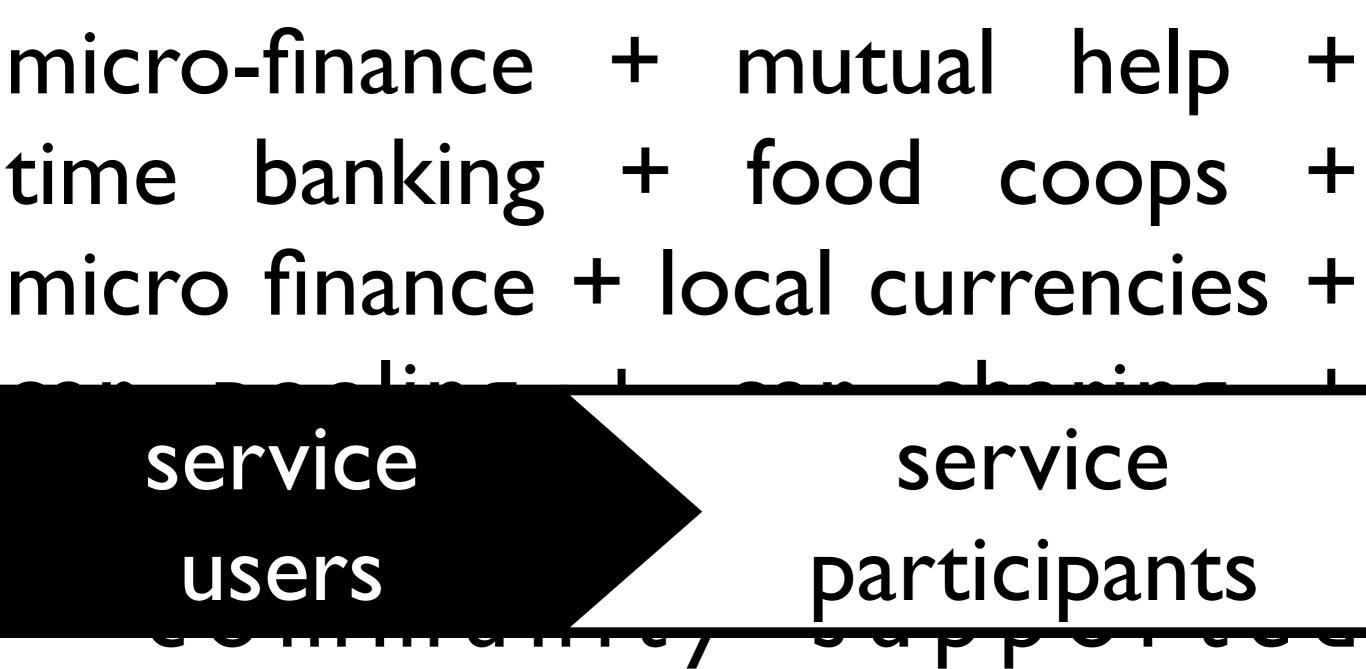


maker spaces

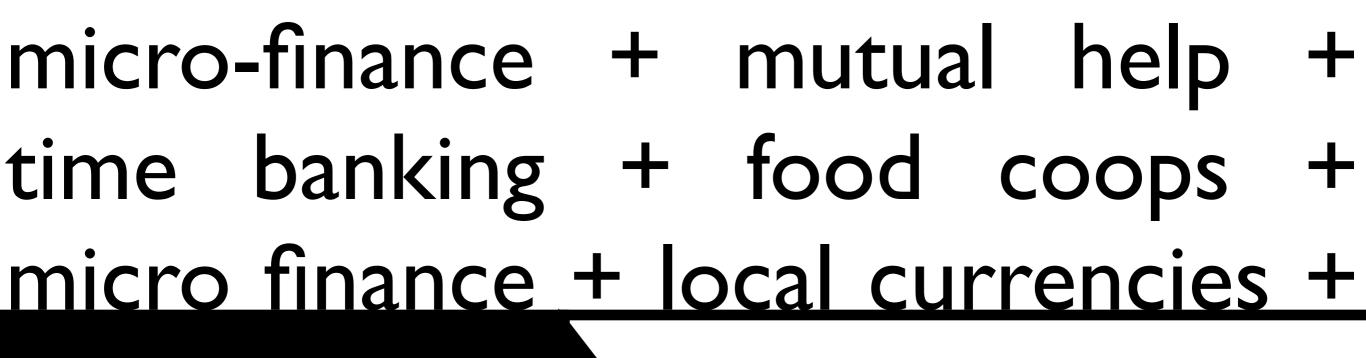


micro-finance + mutual help time banking + food coops + micro finance + local currencies + passive active individual collaborative people people agriculture + community based

tourism + social enterprise + coworking + co-housing + open



agriculture + community based tourism + social enterprise + co-working + co-housing + open



needs

assets

agriculture + community based tourism + social enterprise + co-working + co-housing + open

qualities

interaction time scale places work structure

relational slow human scale contextual 'well done' complex/networked

qualities

"At the core of social innovation is openness and participation: involving users at every stage as well as experts, bureaucrats and professionals; designing platforms which make it easy to assemble project teams or virtual organisations"

qualities

"[social innovations] exhibit key concepts in complexity theory, particularly those of emergence and bricolage, and the adjacent possible that illuminate how innovations originate, develop through the piecing together of old ideas into new forms, and combine or recombine with ideas or things that are separate but associated close to the original idea"

characteristics

- synergy
- reciprocity
- recombination of existing assets & ideas
- existing ideas in new contexts
- amplification of existing solutions (positive deviance)
- enabling infrastructures and technologies

2. The Public Collaboration Lab Finding synergy

synergy



DESIGN EDUCATION

LOCAL GOVERNMENT

3. Case Study: Home & Community Library Hidden Assets

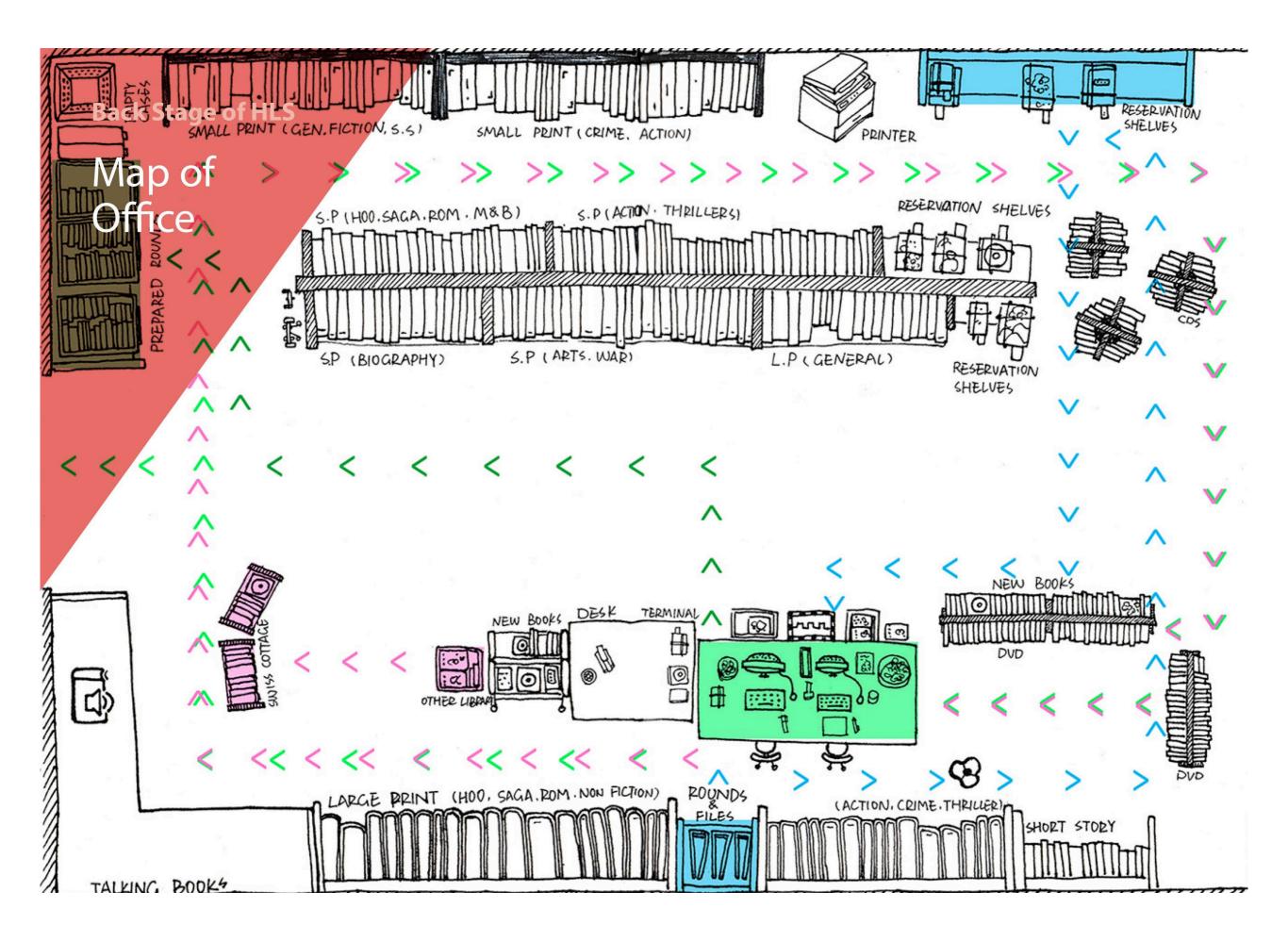




















Explicit Knowledge VS **Tacit** Knowledge

Map of Rounds









Explicit dimension

Categorise _____

Reader's preferences and habit

Card system

Tacit dimension

Conversation, Information exchange

Reader's mood and life style

Memory of map & route

Team work experiences

Values of the HLS

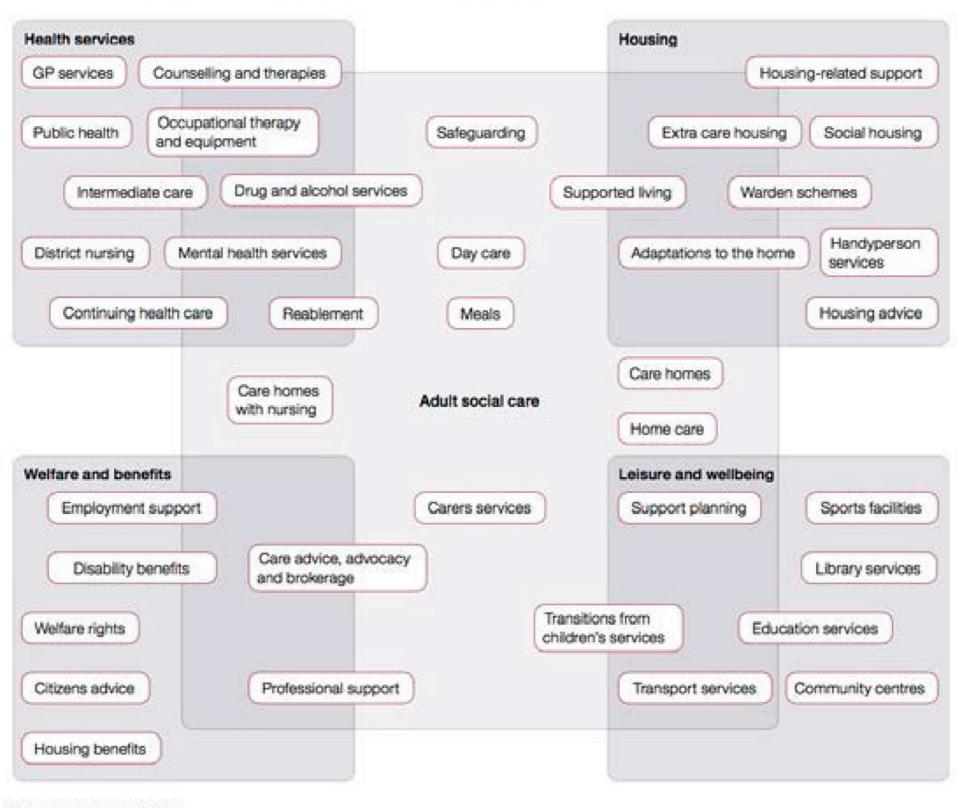
- Home delivery of knowledge & information
- Leisure & entertainment
- Connection between social care and HLS team
- Communication with readers around interests
- HLS is informally crossing Council silos



Figure 1

Adult care services and other services

How well adults' needs are met depends on all parts interacting effectively



Source: National Audit Office

Figure 1

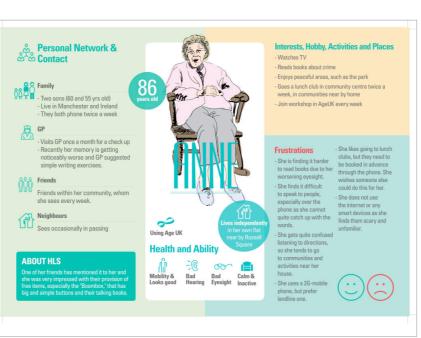
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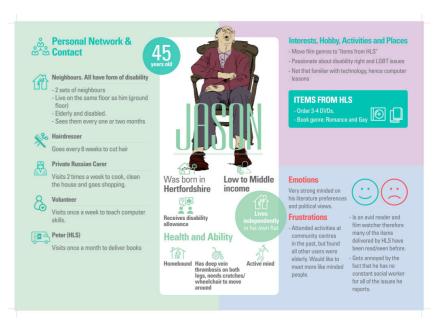
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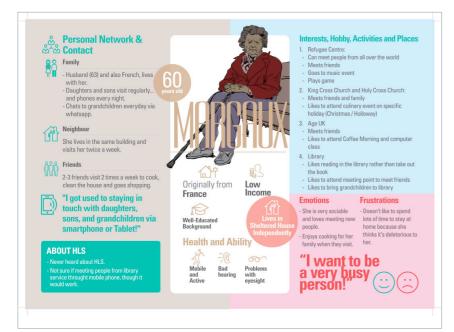


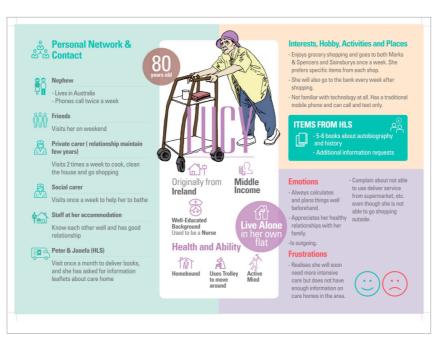
Understanding Assets

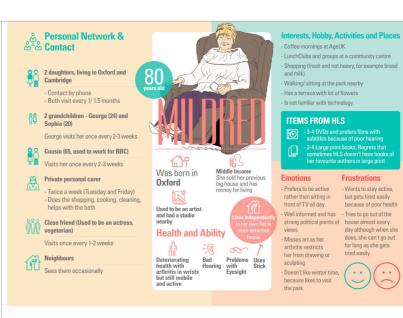




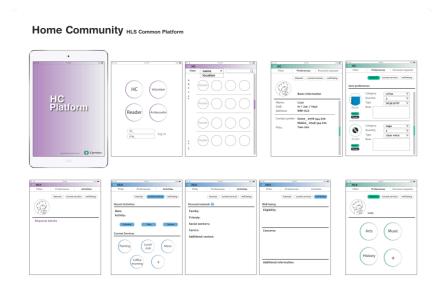


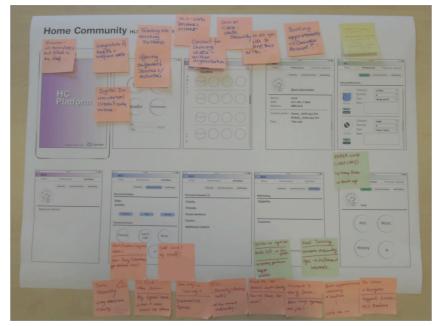


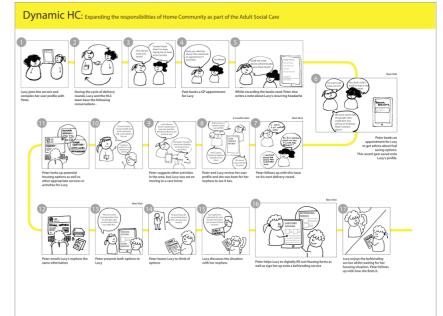


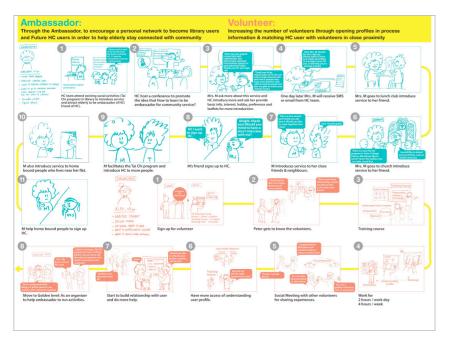


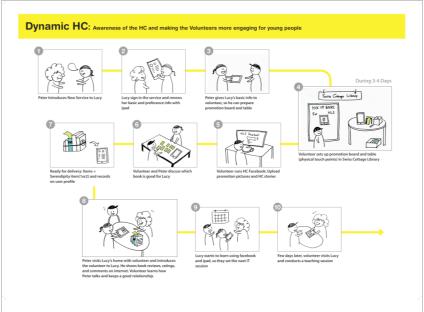
What needs to change?



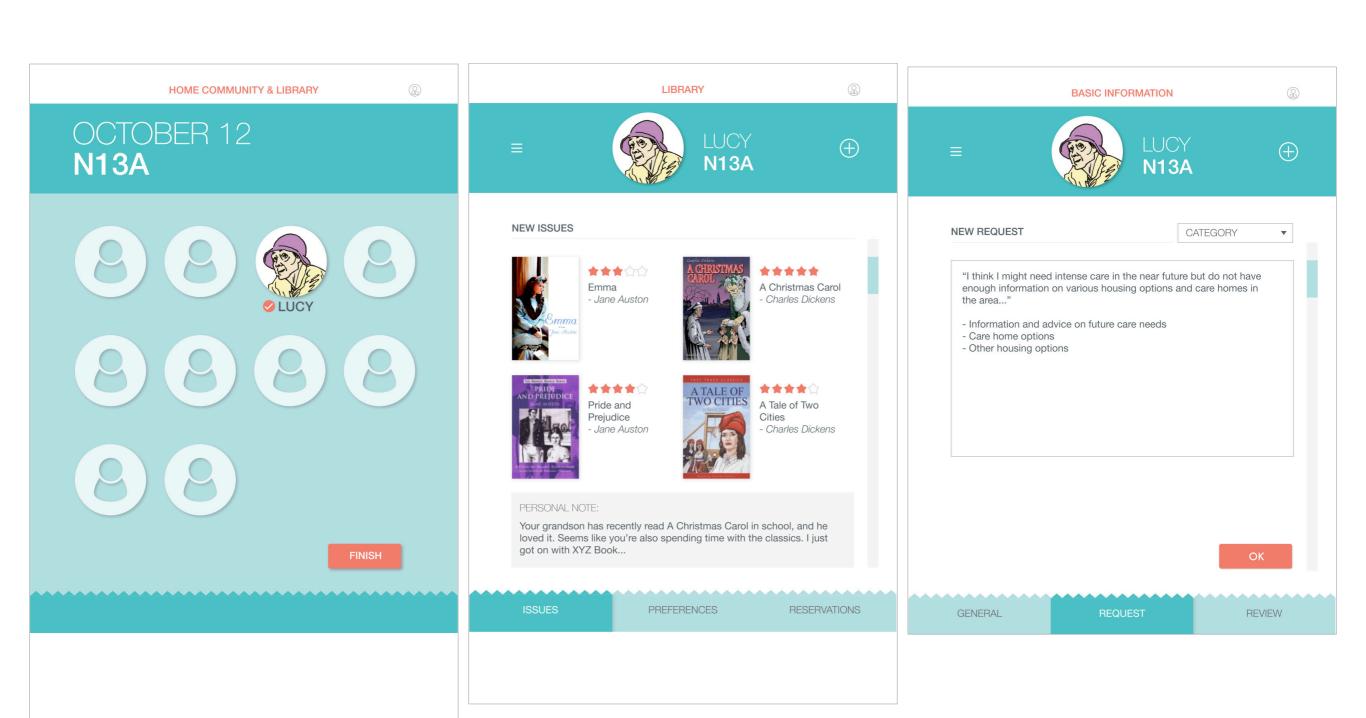








Digital Platform



Conclusion

- Assets need to be understood in Social Innovation contexts
- Co-design methods are critical in revealing assets inside the organisation and outside in the community
- Co-design can support the development and delivery of Social Innovation through its engagement with actors and sharing agendas and knowledge

4. Group Exercise: Mapping & Sharing Social innovations

Social challenge/goal?

Actors (who's involved?)

Agendas (what are their concerns/motivations?)

Assets (what might they contribute?)

Innovation (what's the new idea?)

(Re)combination (how does it work?)

Evidence (how will you know if it works?)